Armor Clash Torrent Download [portable]

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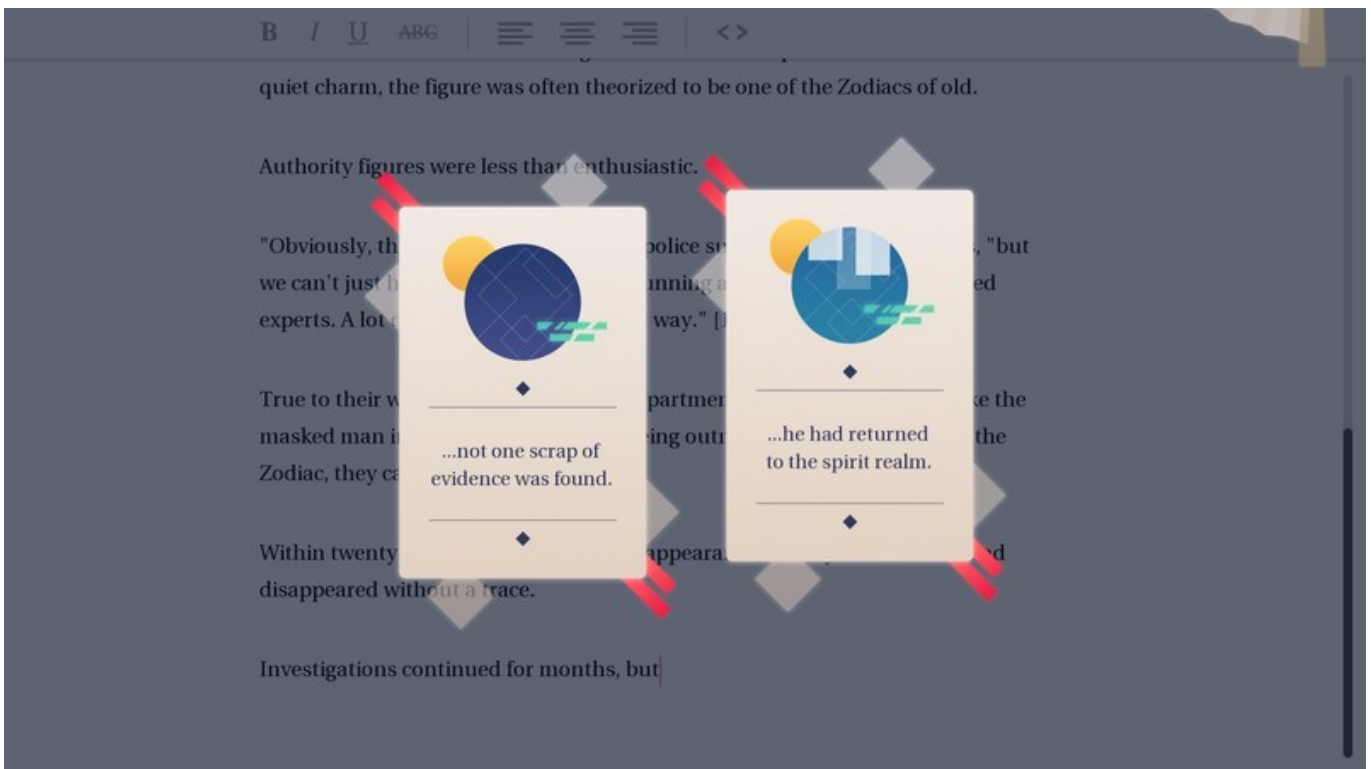
About This Game

Armor Clash is an RTS game of modern warfare, containing classic features like base building, unit training etc. Players can pick modern armors such as M1A2, T-14 to form identical legions. With realistic effects and fast paced battle, players will enjoy commanding their armored forces to break down the enemy.

Contents and Features:

1. Traditional RTS gameplay, with base building, unit training and fast paced battle.

2. Faction customization. 31 vehicles available to form your own legion.

3. Day night cycle.

4. Neutral forces and commander leveling system. Veteran units have different appearances and fire effect.

5. Local network multiplayer.

6. Through 9 months' early access, 10 major updates, this game is improved much more.

7. There are both **PC**, **Mac** and **Linux** version.

8. All updates free, the old school way.

Weak Points:

1. There is no campaign, but there are 10 replayable skirmish maps, fighting AIs from easy to brutal.

2. Max player number is 2, because there are huge amounts of realistic physics effects in the game, 2 players at max will ensure the good performance during fierce battle.

About desktop version:
Armor Clash is only for desktop gameplay, its VR version is Armor Clash VR, which is run on SteamVR and has different gameplay.

Facebook: http://www.facebook.com/windforcegame
Youtube: https://www.youtube.com/watch?v=QBZwzZdctak

Realistic battle environment, each map has its identical environment sytle.

Classic RTS gameplay, with base building and unit training.

The commander and units can level up during battle, veteran units have different appearances.

Faction customization: Players can pick units in the armory to form their own legions.

Total Price: 4500

Vehicle: V-22 Peace Fortress
Price: 4500
HP: 1000
Armor: 1
Speed: Fast
Trait:

Weapon: Rocket Launcher
Target: Ground
Type: Anti Armor
DPS: 250
Range: 90

Scout
APC
Tank
Fire Support
Helicopter
Artillery
Super Weapon
Mercenary

Save and Quit

Title: Armor Clash
Genre: Indie, Simulation, Strategy
Developer:
Windforce
Publisher:
Windforce
Release Date: 22 Oct, 2015

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Minimum:

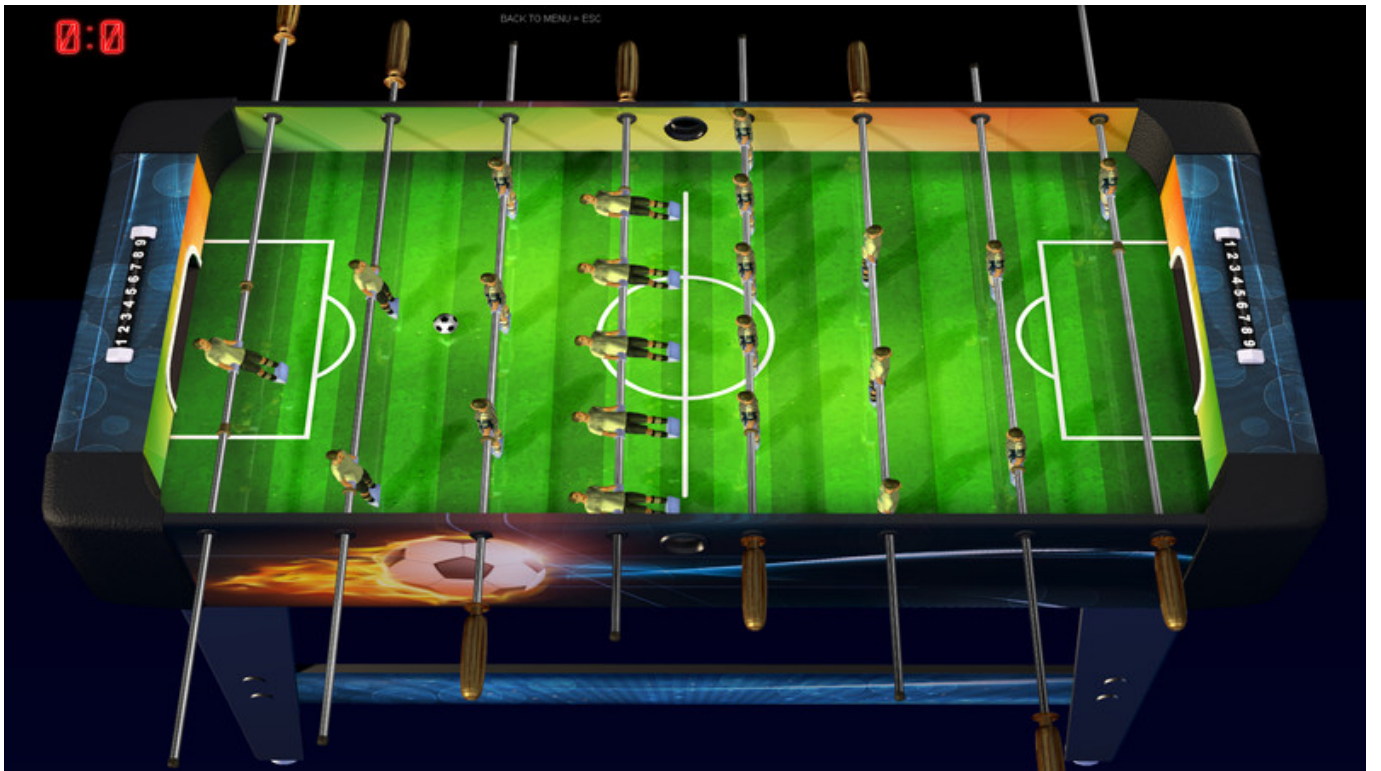**OS:** Windows XP/Vista/Windows 7/Windows 8/Windows 10

Processor: 2.5 GHz CPU

Memory: 2 GB RAM

Graphics: DX11 Compatitable Graphic card

DirectX: Version 11

Storage: 4023 MB available space

English

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I have never played a game with more bugs than this horrible piece of♥♥♥♥♥♥game. There is absolutely nothing to do, except to buld paterns. But ♥♥♥♥ing wait, there is a catch, the interface were one builds a pattern is completly♥♥♥♥♥♥♥♥♥♥♥ing broken. Delete lags the game out, undo undoes absolutly nothing, and an added feature which 'snaps' peices to desired angles such as 90 degrees or 180 degrees has been updated to add in a pelethra of new and uterlly ♥♥♥♥ing useless angles, such as the classic ol' 181.02 degree angle which coincidentaly automaticly is snapped when a cube is trying to be made (making a cube almost impossible to create without wanting to punch a baby in the face numerous times). Oh and look up at the graphics seen in the screenshots above, memorize the fantastic pictures shown there because you will never ♥♥♥♥ing see that again. Not even once. Also, new creatures added, ha. good joke. The lag behemoth which walks around and has the ability to crash the game with every Goddamn step serves zero purpose other than speeding up the eneviitible rage quit from this♥♥♥♥♥♥on a stick game.
However, I highly recomend this game if you are planning on ♥♥♥♥♥♥♥♥ on your pc/laptop and then going on a holocaust level killing spree and would like to get into the mood before the deed is done.
Your welcome, a loving and supportive gamer.. My favorite VR sword experience yet; just what I've been looking for and well worth the price. Very satisfying, fairly realistic, challenging, and can even make for a workout.
Pros: realistic appearance and sword physics, room-scale play, immersive zen-like feel. Sword play without violence.
Cons: playing with WMR your sword can get lost if you aren't looking at it or wind up too far (not the designer's fault, just an issue with WMR), depth can be hard to judge. Somewhat limited game-play options. Can be a little too hard to cut small fruit...but realistically so. Weilding the sword two handed like a real katana puts you at a disadvantage compared to one-handed weilders.
Future features I'm hoping for: Training option for all modes; more experiences; brief instructional video in authentic stances and movement; more types of swords--types, lengths, historical periods, maybe even from other cultures (how cool would Chinese dual-wielded Dao be?).
. Honestly it think the game is really not that bad, i actually think that of course the stories are funny and that you can get different endings. Really i think you can do character requests and people can send it to you and can add more stories to the game. but anyways its totally worth it if you have nothing else to read. oh another reconmidation is to add more choices, i mean even tho its alot of reading you can add more choices.. A beautiful casual puzzle game. The acheivements are equally gorgeous. <3. Definitely the best performing digital painting software. Can handle 8k pictures with ease, even in this early stage. Brush exchange needs some more people onto it, but the options, holy..... If you want a harder fortrix, thats the way you could go

This game is way less fanservicey than the other ones audiovise
Its also casual and fun once you are totaly bored and have nothing to do

7 carddrops - since they are anime arround 13-17ct each.. thats most of the buyprice on the current sale
Couldnt rly complain about that

Pro:
- Easy achievements
- Being able to lower difficulty to a babymode every small child could beat (kappa)
- Simply casual game
- steep difficulty
- "fanservice" for those that rly wanna have this its a plus
- cheap

- Many carddrops and no cheap ones either
- Music is quite okay

Con:
- 1,5-2hrs playtime if you rush
- No real replayability (mahjong\/poker at least had)
- The backgrounds often make barely any sense.. walking arround in a bikini at a tanabata event... rly?

75\/100 pretty solid overall
Price is okay for what you can get

Its a very simple game with a lot of bugs and small problems.
The achievments are very easy to get. so thats good, sort of.

I dont really recommend it, its not a game that you can get into and the screen always screws up for me for some reason.. Their trailer for this game is misleading. You'd think this game had some Castlevania-esque elements, but this game is actually just a pure puzzle platformer like Telsagrad. That wouldn't be a problem, except this game fails to entertain like Teslagrad. A Rose in the Twilight has very pretty visuals and music, but literally zero diversity in its visuals and music, making the "awe" factor wear off fast. Puzzles are either "meh" or "then why couldn't I do it this way??" kind of situations. There is no change in pace throughout the entire game, only one quick boss at the end of the whole game, no mini bosses, no genuine diversity in the gameplay and no sense of progression. The story is also worth nothing and poorly presented. It is easily one of the most repetitive and monotonous game I've ever played. This is not how you design a game. "A" for effort, but I really don't think they played their own game here. They should really take some pointers from how other games are designed.. Was a nice and sweet little read of a storm, with some nice splits in the story depending on your skills both as a person and with the griphon. Would recommend to people who enjoy these Choose your own sorta series, but might be a little difficult to grasp the inner workings for new commers to the series.. Skip the demo and BUY especially if on sale! I downloaded the demo and only got to play one match PvP because there werent many online, but then realized that the full version was on sale for $8. I took the leap and holy♥♥♥♥♥♥it is amazing. First off, this game has a legit campaign with voice acting and real story. The game is about 3 hours long if you watch all the cutscenes and comlinks (you should, they are well done and in a very creative way)but because I only paid $8 dollars Im blown away by the value. I would compare the campaign to watching a good sci fi flick but youre in the action. The campaign is on rails but I didnt even care (I thought I would mind), its really fun and engaging. I remember playing mech warrior as a kid and this gives me a big ol nostalgia boner. Even at full price I think this game would be worth it. The multiplayer is not on rails and you get to fight mechs, what more could you ask for? The controls take time if youre used to shooters but youll get it eventually. This is game was a legitimate surprise but in the best way possible. Also there is the multiplayer and coop which is fun if you have people to play with.. Didn't actually teach anything. Just an overview of the program, with the last "chapter" being nothing more than a commercial.. Imperium Romanum feels like a worthy successor to the classic "Caesar" series. Fans of that series will appreciate this title. Thumbs up.. fast paced and strategical gameplay! 10/ 10. TUNNEL DIVERS]

Awesome game with NO PAY TO WIN, very fast-paced, has few people online
. JUST WHAT I WANTED FOR MY BDAY. wp valve. "now where tf is axe immo and dessert terrain u promised"